**What is the overall data structure of the program?**

The data is collected by inputs from the user. in the same class that it is manipulated in. The character Frame class

**What's the data that needs to be manipulated?**

The data that is needed to be manipulated is the 6 stats

**How will it be organized?**

It will be organized by passing all 6 stats into their own individual methods in the class.

**What's the specific implementation strategy**

It will be collected by the user in entry boxes, .get methods will be implemented to get the data from the entry boxes .check methods will be used to manipulate the data after the .get methods collect the data from the entry boxes.

**What classes or files will your project include?**

It will include an App class that will start the TKinter instance. A dice roll frame that displays the dice rolling aspect of the program and the character frame class. This frame will take in the data from user inputs, then manipulate it, then output a new window that displays all of the information.